

Design Framework of Collision Avoidance and Energy Efficient MAC for MWSN

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Abstract—Mobile Wireless Sensor Network (MWSN) adds new design dimension to the existing MAC protocols due to the mobility of nodes. Collision probability and communication power consumption is increased in MWSN. In this paper, a hybrid MAC protocol which minimizes collision and achieves energy efficiency is proposed. Clustering of mobile nodes is done here and scheduled slots are provided by fusion nodes to each mobile sensor node during intra precinct communication. Contention based communication with strobed preamble is applied for inter precinct communication between gateway nodes. It avoids collision probability by applying RTS-CTS mechanism in tandem with data fragmentation. By simulating with OMNET++, the efficacy of this protocol can be evaluated.

Index Terms—Collision avoidance, energy efficiency, MAC protocol, mobile wireless sensor network.

I. INTRODUCTION

Mobile wireless sensor network (MWSN) is an emerging technology that has attracted much research attention in the recent years. It consists of large number of tiny low power, cheap sensor nodes that have sensing, data processing and communicating capabilities and are mobile as they are attached to vehicles, humans, animals, mobilizers etc. It offers various advantages than static wireless sensor networks such as dynamic network coverage, replacing failed routing nodes, data muling etc. [1]. Energy efficiency is a very important parameter as these nodes consist of small battery power. The network lifetime depends on energy efficiency and therefore reducing the energy consumption plays a very crucial role. Major energy consumption occurs during communication. Energy wastage occurs due to collision, overhearing, control packet overhead and idle listening. A good MAC protocol must help to reduce the energy consumption [2] and avoid collision from interfering nodes. Most of the traditional Mac protocols of WSN try to efficiently generate duty cycle without taking into consideration the reduction of data packet collisions. Retransmission of packet consumes more energy [3]. Therefore it becomes important to design a MAC protocol that reduces packet collisions and generates good duty cycle.

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prior works done in this area. Section III gives the design details of the Collision Avoidance Energy Efficient MAC protocol. Section IV discusses the simulation methodology of the proposed MAC protocol. Section V concludes this paper.

II. RELATED WORK

Energy efficient protocols minimize the energy consumption during network activities. The network lifetime of mobile sensor network is improved by applying energy aware routing and energy saving techniques. The radio energy consumption is of the same order of magnitude in reception, transmission and idle states while the power consumption drops of at least one order of magnitude in sleep state. Therefore the radio should be put to sleep whenever possible. There are three main techniques to reduce power consumption – duty cycling, data driven approaches and mobility [4].

S-MAC [5] and T-MAC [6] assign a schedule to sensor nodes for regulating sleep and wake up time [3]. The high complexity in the design incurred due to periodic synchronization among neighbor nodes makes it undesirable for event based applications. Collision probability is also high. B-MAC [7] is a carrier sense media access protocol for wireless sensor network that provides a flexible interface to obtain ultra low power operation, effective collision avoidance and high channel utilization. Overhearing issue is not solved here. A long preamble increases the power consumption of all nodes in the sender's transmission coverage [8].

The authors in [1] have designed a hybrid MAC protocol called MEMAC that informs the sensor nodes when to wake up and when to go to sleep to save energy. It is an adaptive mobility aware and energy efficient protocol. It dynamically adjusts the frame size to enable the protocol to effectively adapt itself to changes in mobility and traffic conditions. This avoids wasting slots by excluding the nodes which have no data to transmit from the TDMA schedule and to switch nodes to sleep mode when they are not included in the communication.

Romain Kuntz and Thomas Noel [9] have introduced MACHIAVEL, a new method to access the medium. It allows the mobile sensors to capture the channel even in networks with high contention, while guaranteeing the synchronization with their peers. It is a sampling protocol that guarantees a mobile node that its neighbors are synchronized when emitting data. It also reduces the delay to access the medium and hence avoids the mobile node to saturate its packet queue. For multi hop operation, the combination of medium borrowing with a priority queue reports data faster to the sink. Significant reduction in packet

losses and end to end delay in dense network is achieved. The disadvantage is that this protocol is designed only for fixed sensor infrastructure.

Ananta Pandey and Jae Sung Lim [10] proposed EMPT – an energy efficient MAC protocol in TDMA environment for multi hop broadcast with a trickle support. EMPT is based on clustering and slot assignment for every transmitting node. The sleeping time is distributive and since only cluster head transmits and all other nodes receive, there will be massive reduction in transmission.

III. COLLISION AVOIDANCE ENERGY EFFICIENT MAC

Collision Avoidance Energy Efficient MAC protocol is a hybrid protocol which exploits the energy efficient characteristics of low duty cycled contention based protocol and efficient channelization characteristics of scheduled MAC protocols [11]. The entire sensor network area is assumed to be circumscribed into a big square and then divided into different square zones called precincts. Initially the sensor nodes in the precinct elect a fusion head randomly [12]. Each sensor node calculates its probability of becoming a fusion head $P(F_i)$ based on node's mobility metric, transmission range and surplus energy [12], [13], [14], [15].

$$P(F_i) = P(E_i) * P(F_i / E_i) + P(R_i) * P(F_i / R_i) + P(M_i) * P(F_i / M_i) \quad (1)$$

where

- E_i - Event that the node i has residual energy greater than E_{th} .
- R_i - Event that the node i has transmission range greater than R_{th} .
- M_i - Event that the node i's mobility metric is lesser than M_{th} .

E_{th} , R_{th} , M_{th} are the threshold values of surplus energy, transmission range and mobility respectively.

Surplus energy,

$$E_s = E_i - [e_s + e_g * r_i + e_r * r_j + e_{ij} * r_i] \quad (2)$$

Transmission Range,

$$R_{max} = [\lambda / 4 * \Pi] * \left[\sqrt{(P_t * G_t * G_r * (1 - |\Gamma|^2)) / P_r} \right] \quad (3)$$

Mobility Metric,

$$M(t) = (1/N) * \sum_{i=0}^{N-1} M_i(t) \quad (4)$$

where

- e_r - Power consumed for receiving one bit of data
- e_t - Power consumed for transmitting one bit of data to a neighboring node j
- r_i & r_j - traffic generating rate at node i & node j
- λ - Operating wavelength
- P_t - power transmitted by the sensor

P_r - receiver sensitivity

G_t - Gain of transmitting antenna

G_r - Gain of receiving antenna

$|\Gamma|^2$ - reflected power coefficient of receiving antenna.

$M_i(t)$ - relative movement of other nodes to node i

N - Number of sensor nodes in a precinct

$$M_i(t) = \left(\frac{1}{N-1} \right) * \sum_{j=0}^{N-1} |d'_{ij}(t)| \quad (5)$$



Fig.1. Frame structure of scheduled wake up slot



Fig. 2. Frame structure of message slot

where

$d_{ij}(t)$ - distance between node I and node j at time t

$d'_{ij}(t)$ - time derivative of $d_{ij}(t)$

The node with the highest $P(F_i)$ is chosen as the fusion head. Periodically, the $P(F_i)$ value is checked. If the $P(F_i) < P_{th}(F_i)$, then the fusion node sets its VID as 0. A non fusion node which has the highest $P(F_i)$ at that time is chosen as next fusion head. $P_{th}(F_i)$ is chosen as 0.5. On becoming a precinct member, the VID is updated to any number between 1 and N. The gateway nodes have at least one neighboring precinct node within its communication range.

A. Initialization

The fusion head organizes the time into fixed non overlapping frames [16]. Each frame consists of multiple Scheduled Wake up Slot (SWS) and multiple Message Slot (MS). Each SWS consists of a period for Carrier Sensing (CS) and Wake up message and each MS consists of CS and period for RTS/CTS/DATA/ ACK message as shown in fig.1 and fig.2. The same slots can be allocated to multiple precinct member nodes. The CS period is allocated to avoid collision when concurrent transmission is initiated by multiple senders. When a node enters a precinct, the initialization phase is performed. It broadcasts a preamble with its $P(F_i)$. The preamble length is equal to the entire SWS size. On waking up, the fusion node sends the Register Message which consists of SWS No. (Obtained as VID mod M where VID is the virtual ID and M is the number of SWS slots). The node registers itself with the precinct by sending an acknowledgement and then goes to sleep.

B. Intra Precinct Communication

Each node wakes up at its own wake up slot to listen to the channel for Wake up message from the fusion head. If there is no message it forces itself to go back to sleep mode. When an event is detected by the sensor node, it randomly picks up a message slot and notifies the fusion node using the Event Message. The Event Message consists of the MS No. and the time of event occurrence. The RTS/CTS mechanism is used to reserve channel and avoid hidden terminal problem. When the fusion node receives more than one Event Message it turns on its radio in all the Message slots for possible data transmission. Fig.3 shows this communication process.

information of its neighbors. Only the fusion node maintains it. This reduces communication overhead which can be very high in a dense or dynamic network [16]. During data transmission, the transmitter does not need to send the extended preamble, thus saving energy. The strobed preamble makes the non target gate nodes to go back to sleep immediately [17]. Even if nodes enter a precinct during communication, due to frag NAV and ack NAV, the nodes will not interfere in the communication. This prevents collision thereby reducing retransmission and hence saves energy [18].

V. CONCLUSION

This paper proposes a hybrid MAC protocol that saves energy consumption due to idle listening, collision avoidance and overhearing. The fusion head is chosen based on node's energy efficiency, mobility and transmission range. The goal of this protocol is to achieve reduction in energy consumption during communication without significantly degrading the network performance. During intra precinct communication, the time is organized into non overlapping frames and each precinct member is allocated a scheduled wake up slot for low power listening. Since we have focused on event based application, the message slot is provided randomly based on the need. The scheduled communication helps to reduce problems associated with interference among nodes. The clear channel signaling and the RTS-CTS mechanism employed here avoids hidden terminal problem. The data fragmentation done during inter precinct communication between gateway nodes help to reduce the collision further. The strobed preamble mechanism saves energy by allowing non target nodes to go back to sleep immediately. Therefore the proposed algorithm can guarantee better packet delivery ratio with less energy consumption and a longer network lifetime.

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